



# 1ST SOUTH EAST ASIA INDIGENOUS GAMES – 2026

Organized by World Council of Indigenous Games (WIG) & Lucio Abrigo Memorial Learning Center, Inc. (LAMLC)  
Provincial Road, Purok 4, Libaba St., Brgy. San Agustin Iba, Zambales; Date: 29th to 30th January 2026

## WIG PRESS RELEASE



### 1ST SOUTH EAST ASIA INDIGENOUS GAMES – 2026

Honouring Ancestral Wisdom, Indigenous Sports & Cultural Unity | South East Asia | 2026

The World Council of Indigenous Games (WIG), in proud joint collaboration with Lucio Abrigo Memorial Learning Center, Inc. (LAMLC), officially announces the 1st South East Asia Indigenous Games – 2026, a historic regional event dedicated to the revival, preservation, and global promotion of indigenous games and traditional knowledge systems of South East Asia.

This milestone initiative marks a significant step toward recognizing indigenous games as living heritage—integrating physical fitness, cultural identity, moral values, teamwork, and intergenerational learning. The Games will bring together students, educators, indigenous practitioners, cultural leaders, and community representatives under one platform of unity, respect, and ancestral pride.

[www.indigenousgames.org](http://www.indigenousgames.org)

# ROYAL INITIATION & SPECIAL GRATITUDE

The 1st South East Asia Indigenous Games – 2026 will be ceremonially initiated and inaugurated by **Her Royal Majesty Paramount Queen Eden Soriano Trinidad**, WIG Regional President – Africa | Prime Minister of the State of Birland. Her Royal Majesty’s gracious acceptance to initiate this landmark event reflects her steadfast commitment to indigenous empowerment, cultural diplomacy, and global indigenous solidarity. Her leadership bridges continents—Africa and South East Asia—under the shared vision of safeguarding indigenous heritage for future generations. The organizers express their deepest respect and heartfelt gratitude for her royal patronage, moral guidance, and unwavering support extended to this historic indigenous movement.



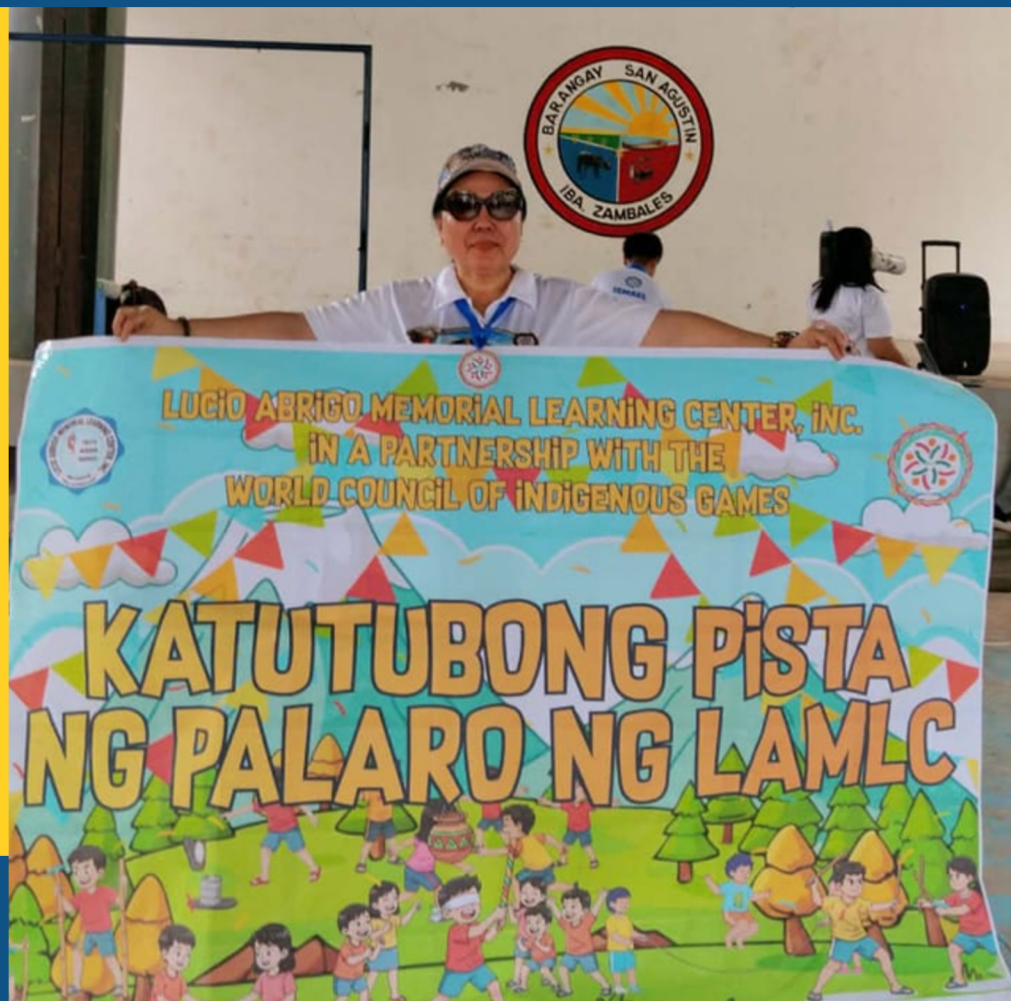
## ROYAL INITIATION & SPECIAL GRATITUDE



# VISION & OBJECTIVES OF THE GAMES

The 1st South East Asia Indigenous Games – 2026 aims to:

- Preserve and revive indigenous and traditional games of South East Asia
- Promote cultural exchange, peace, and mutual respect among indigenous communities
- Encourage youth participation in heritage-based physical education
- Strengthen indigenous identity through sport, culture, and education
- Establish a sustainable regional platform for indigenous games under WIG



# OFFICIAL INDIGENOUS GAMES & BRIEF INSTRUCTIONS

Day  
01

## Indigenous Movement & Team Games

- 1. Chinese Garter:** *A traditional jumping game using an elastic garter stretched horizontally. Players jump over the garter as it is gradually raised to test agility, timing, and flexibility.*
- 2. Piko (Filipino Hopscotch):** *Players hop through a ground-drawn pattern using one foot while balancing and retrieving a marker without stepping on the lines.*
- 3. Palayok (Pot-Breaking Game):** *A blindfolded participant attempts to break a suspended clay pot using a stick, guided only by verbal directions from teammates or the audience.*
- 4. Kadang-Kadang (Bamboo Stilts Game):** *Participants walk or race using bamboo stilts, testing balance, coordination, leg strength, and focus.*
- 5. Patintero (Block the Runner):** *A strategic team game where defenders guard grid lines while runners attempt to cross without being tagged, promoting teamwork and tactical movement.*

## INDIGENOUS MOVEMENT & TEAM GAMES



# OFFICIAL INDIGENOUS GAMES & BRIEF INSTRUCTIONS

Day  
02

## Strength, Strategy & Precision Games

**6. Punong Braso (Arm Wrestling):** A traditional strength contest where two players attempt to pin the opponent's arm on a flat surface using controlled force and technique.

**7. Sungka (Traditional Mancala Board Game):** A strategic counting game played on a wooden board using shells or seeds, emphasizing patience, planning, and mathematical thinking.

**8. Sipa (Kick Game):** Players keep a shuttlecock-like object airborne using feet, knees, or legs without using hands, enhancing coordination and endurance.

**9. Luksong Lubid (Jump Rope):** A rhythmic group game where players jump over a rope that is swung or raised progressively, improving agility and teamwork.

**10. Jolens (Marbles Game):** Players skillfully shoot marbles into holes or target opponents' marbles to win, requiring precision, focus, and hand-eye coordination.

## INDIGENOUS MOVEMENT & TEAM GAMES



# PHOTO GALLERY



# SPECIAL CULTURAL PERFORMANCE

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**Special Cultural Performance:** *A traditional martial arts demonstration showcasing stick-fighting techniques, self-defense, discipline, and respect—recognized as the national martial art of the Philippines.*

**Boodle Feast (Traditional Communal Meal):** *A shared meal served on banana leaves where participants eat together by hand, symbolizing equality, unity, gratitude, and community bonding.*

**Cultural Importance:** *The indigenous games featured in the 1st South East Asia Indigenous Games – 2026 are not merely sports; they are expressions of ancestral wisdom, reflecting values of cooperation, resilience, respect for nature, and collective identity. These games serve as a bridge between generations, ensuring that indigenous knowledge remains alive and relevant.*

**Closing Statement:** *The 1st South East Asia Indigenous Games – 2026 stands as a proud testament to cultural resilience, indigenous unity, and heritage-based education. With the royal initiation of Her Royal Majesty Paramount Queen Eden Soriano Trinidad, and the collective leadership of WIG and LAMLC, this historic event sets a strong foundation for future regional and global indigenous games. The World Council of Indigenous Games reaffirms its commitment to empowering indigenous communities and celebrating their heritage through sport, culture, and education—today and for generations to come.*

*“The Indigenous Games are not merely competitions of strength or skill; they are living expressions of ancestral wisdom, identity, and unity. I am deeply honoured to initiate the 1st South East Asia Indigenous Games – 2026, an event that connects generations, cultures, and continents. Through these games, we protect our heritage, empower our youth, and reaffirm that indigenous traditions are vital to the future of humanity.”* **Her Royal Majesty Paramount Queen Eden Soriano Trinidad, WIG Regional President – Africa, Prime Minister of the State of Birland**



# WORLD COUNCIL OF INDIGENOUS GAMES

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